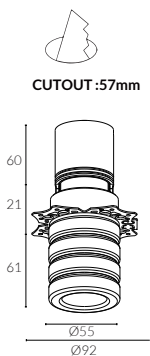


ALABASTER STRATA

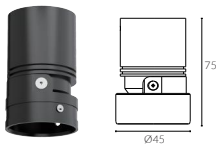
Φ57 Engine

Trimless Alabaster Strata Downlight



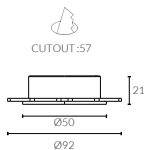
Accessories can be ordered separately

Light Engine



SKU : EN-57

Trimless



SKU : BZ-57-TL

Alabaster Luna Baffle

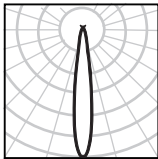


SKU : BF-57-AS

IP Rating:	IP65 front
Optics:	15°/24°
UGR:	<10
CRI/RF/RG/R9:	typ. 98/95/104/97
Lifetime:	50,000 hrs (L90 B10)
CCT:	2700K / 3000K / 3500K / 4000K / 2700K-6000K
CCT on request:	High efficiency 3000K / 2200K / WD 1800K - 3000K TW 1800K -3000K / TW 1800K - 4000K

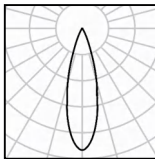
Typical Source	
Efficacy (lm/W):	110
Control:	On/off, Phase Cut, 0/1-10V, Dali, Zigbee, Casambi
Binning	2 Step MacAdams
Input:	AC220-240V 50/60Hz
Output:	DC 36V 150mA 6W DC 36V 200mA 8W DC 36V 250mA 10W

Ambient temp:	-20 °C to 25 °C
Class:	III
Material:	Fine Aluminium 6063A + Alabaster Stone
Certifications:	CB, CE, RoHS, ERP, UKCA, GLOBAL MARK, 60-MINUT FIRE RESISTANCE,CCC,BIS



10W Ra98 3000K 15°

h(m)	E(lx)	D(m)
0.5	13172	0.14
1.0	3293	0.28
1.5	1464	0.42
2.0	823	0.56
2.5	527	0.70
3.0	366	0.84



10W Ra98 3000K 24°

h(m)	E(lx)	D(m)
0.5	7091	0.21
1.0	1773	0.43
1.5	788	0.64
2.0	443	0.86
2.5	284	1.07
3.0	197	1.29



Precision light meets natural beauty.

The hollow tube delivers a precise, focused beam, while the natural alabaster diffuser emits a soft, ambient glow. Ideal for premium restaurants and high-end interiors, System 57 Alabaster Strata brings together functional illumination and decorative elegance in one refined luminaire.

Code example:

AFL 57 10W-AS -TL -30 N 120-TB

AFL/ adjustable

57 / cutout 57mm

10W / system power

AS / Alabaster Strata

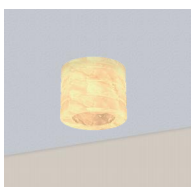
TL / trimless

30 / 3000K

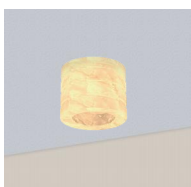
N / non dim

120 / beam angle 120°

TB / trimless bezel



W system	lm system	optics	code
6W	450	15°	AFL5706W-AS-TL-30N15
6W	532	24°	AFL5706W-AS-TL-30N24



W system	lm system	optics	code
8W	582	15°	AFL5708W-AS-TL-30N15
8W	624	24°	AFL5708W-AS-TL-30N24



W system	lm system	optics	code
10W	704	15°	AFL5710W-AS-TL-30N15
10W	751	24°	AFL5710W-AS-TL-30N24